

# Shops

Whether it's new armor or weapon, healing potions or components, a small furry friend, or even some rare items, shops are where you'll be placing orders and trading your hard earned gold for items! You will need to drop into a channel when you make purchases. Some shopkeeps even have valuable information about Luna Pine and the world if you ask.

## List of Shops

**General Nonsense** - A cozy domed house sitting in the merchants district is home to all sorts of trinkets, gear, kits and highly coveted health potions. You will be able to find most kinds of adventuring gear here. The centre table always appears to be home to tea, scones and small cakes for paying customers.

[Purchase general goods and adventuring equipment here.](#)

**Kronk's Krushers and Kleavers** - Illuminated by the roaring fire of the forge, Kronk spends most of his days creating simple weapons that allow you to effectively use the pointy end on your enemies

[Purchase standard and +1 armor or weapons here.](#)

**Unfamiliar Familiars** - Mailee may look very imposing as she walks the streets, her deep black fur rustling in the wind, her deep red glowing eyes staring down at people and a dark aura of forbidding that surrounds her. However, she is a highly energetic fuzzball who absolutely adores animals, taking in strays and nursing them back to health.

[Purchase small animals and clothing here.](#)

**Abi Dalzim's Horny Wildlings** - A quaint magic shop modelled after Bottle Shock and sells a variety of trinkets and books, both non-fiction and fiction. For the more magically inclined, the shop-keep will offer scrolls and potions. There is a limited stock. Everyone who steps inside this shop swears that they can hear the soft breathing coming from underneath the floorboards, as if a large beast resides there.

[Purchase books, spells, and arcane ingredients here.](#)

**Bottle Shock** - One of the few completely man made houses in the area. This oddity of a building is always hissing, bubbling or poofing throughout the day then goes eerily silent at 11 pm on the dot so not to incur noise complaints, probably.

Here you will find a large array of potions and poisons but stocks are limited.

[Purchase potions and posions here.](#)

**The Temple** - On the outskirts of town resides the temple, open to all kinds of neutral and good aligned deities. Some stories say that the entrance to the temple is that of a long forgotten nature

goddess gave up her form to protect the town from a great evil.

[Purchase healing and resurrections here.](#)

**Shop of Secrets** - Travelling through the busy town square would be a stripped tabaxi male with a long ringed busy tail popping out from his baggy white pants. He would show off his cat like grin closing his eyes and showing off his pearly whites from underneath his straw domed hat with two alert ears poking through. The tabaxi would be pushing along a heavy wooden cart filled with potions, shields, swords and other miscellaneous wears, hanging off the side would be a bushel of freshly caught fish rocking gently side to side. Picking out a nice sunny location off to the side of the road he would kick out the stand to balance his wobbly cart. Undoing the latch he would pull open the side of the cart to show off his magical items for sale.

More information on how the secret shop works and Motes can be found [here](#) or by clicking on "Motes and the Secret Shop"

## RP in Shops

Feel free to RP away in the shops unless other people are waiting, but don't expect a shop keeper to be there unless you ping [@Helper - Shops](#) and get someone to agree. This hopefully will:

1. Reduce your frustration at waiting
2. Allow shopkeepers to help when they can without feeling pressure.
3. Allow you to look at the merch without feeling like you need permission to enter the store first.

## Purchasing without Waiting

The shop helpers know that sometimes, life is busy, and you want your javelin or health potion, but a helper is not around to run the NPC for you at the time you are available. There is the option to do NPC-less transactions: PCs can pop in, purchase an item from the PHB list and then log it, without rolls, meaning no discounts or penalties, just the straight PHB price. Spell scrolls, as non PHB items, will require a helper. If you still desire an NPC interaction, we are here for your more complex requests, or just for that little bit of personality in your shopping trip.

To find if an item is in the PHB, use the command `!item <item>` in the `#merchant-dice` channel. If it is PHB, Avrae should give you a description and a price, which you can use for your purchases.

## Examples



Biltar Tarrybundle (WickedGnome) 07/28/2020

**Enter Biltar**

*Unfortunately, he left some Goblins tied up, and didn't remember to go back and grab his rope; the most useful adventuring item! He picks one up, inspects it carefully, then reconsiders, and picks up another, just in case. He pays 2 GP, and leaves, nodding his thanks.*

**Exit Biltar**

[@Helper - Shops](#)

Make sure to check out the [Muting Channels](#) guide to curate your Discord so you aren't bombarded with notifications from every channel! This page will help you understand the purpose of each channel to provide

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