

# Helpers

## Types of Helpers

**Welcomers** - The first names you see when you join the server! These are the ones who say hello and make sure you are directed to the right place after you check out [the rules](#).

**Sheet Checkers** - The next people on your way to being a member of the server. Sheet Checkers are responsible for reviewing your character sheet when you first join to make sure you have everything in order.

**Shops** - The ones you'll be dealing with when performing transactions in [the shops](#). They make sure you have the cost of items appropriate and help keep track.

**Arena Master** - Your life is in their hands in [the arena](#), as they run all the monsters and baddies who you have to beat.

**Downtime** - As you create your biweekly [downtime proposal](#), these helpers will make sure it's in order and give you the ☐ once you're all set to make rolls.

**Events** - Behind the scenes, these helpers invent, discuss, and manage operation of server-wide events and activities!

**Statistics** - Even more behind the scenes, the statistics team tracks our users and makes sure progression is running smoothly.

**RP** - The ones who help stimulate the RP channels and manage the RP voting system.

**Lore** - They are the the keepers and managers of all lore related information on the server.

## Helper roles

Helper Title	On-Peak Tasks	Off-Peak Tasks
Welcomers	Provide a friendly face to <b>Newcomers</b> and create an inviting and fun atmosphere	Be helpful to <b>Newcomers</b> and guide them through the rules agreement process to those that have been around for > 7 days

Be helpful to <b>Newcomers</b> and aid the rules agreement process	Locate new servers, boards and places of D&D worship to recruit new players to Macguffins, Ltd	
Lightly moderate chat and help point them to character making process	Recruitment of new players by posting invite links	
	Build a list of inactive players at the end of each month - <b>Newcomers</b> who haven't made a rules agreement (7 days) - <b>Members</b> who haven't created a new character (30 days) - <b>PCs</b> who haven't posted (~90 days)	
Sheet Checker	Aiding the transition of players from <b>Members</b> to <b>New PCs</b> in a friendly Manner	Aiding the transition of players from <b>Members</b> to <b>New PCs</b> in a friendly Manner if they have been inactive for ~10 days
	Helping develop a <b>Members</b> character concept and either answering their questions or pointing them to someone who can help	Randomly double checking player sheets to compare player XP to recorded XP
		Ensure player aren't missing any roles
		Aiding <b>Members</b> to put together a character idea for submission
Events	Pitching and assisting in the creation of new and established events	Revamping and documenting old events, i.e. rules, previous winners and prizes
	Control and management of events through the use of NPCs	In character communication and hype of upcoming events
		Upkeep of events document and calendar
RP	Managing the RP voting channel by locating and submitting player links to exception player driven RP each week	
	Management of an RP XP bot or manually assign XP to players upon sufficient RP	
	Introducing flair into RP channels, e.g. having minor fey themed occurrences occur such as a table suddenly disappearing into hundreds of balls of light.	

Lore Keeper	Maintenance of the <code>#town-lore</code> , <code>#town-bulletin-board</code> channels by posting event outcomes, player or DM driven events, etc	
	Working with DMs to manage the Stories of Luna Pines document/Website page	
Downtime	Leading characters through the downtime cycle by answering questions, rolling complications and determining downtime results	Upkeep of Downtime documents and rules
Statistics	Discussions on server improvements	
	Implementing server modifications	
	Upkeep of documentation, e.g. player tracking	
	Keep <code>Etir</code> happy by making sure that player roles are up to date	
	Upkeep of the Macguffins, Ltd website	
Shops	Running the Secret Shop	
	Controlling the various NPCs to aid players through their shopping experience	

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