

Avrae Tiny Survival Guide

So, you have made a character. You have entered Luna Pines. Someone has asked you to roll Perception and suddenly everyone is shouting strange things beginning with `!`.

Do not panic.

That is Avrae: our helpful Discord dice-rolling, character-tracking, spell-casting, initiative-running robot wizard.

You **do not need to memorise Avrae** before you can play here. Most of us have been using it for years and still occasionally stare at it like it has betrayed us.

Here are the important bits.

The “I just want to play D&D” commands

- Check which character Avrae currently has loaded: `!char`
- Make a skill check: `!c Perception`
- Make a saving throw: `!s Dexterity`
- Make an attack: `!a Longsword`
- Cast a spell: `!cast "Healing Word"`
- Take a long rest: `!g lr`
- Show a handy little summary of your HP, AC and character resources: `!qstat`

That will get you through a surprising amount of Macguffins.

Macguffins has some extra toys

We have a collection of **Server Aliases** (commands built to make common things easier) and **Server Snippets**, which are little modifiers you can add onto rolls.

For example:

```
!c Stealth guidance
```

adds Guidance to the check.

You may also see commands such as `!qstat`, `!xp`, `!bag`, `!rest`, `!dmi` and a small army of class-specific commands. Don't worry about learning them all at once.

If a server alias supports it, adding `?` will often show you its help.

Quests, Arena and the strange case of having two versions of yourself

If your character is doing more than one thing at once e.g. perhaps a Quest and an Arena match, we use **timelines** so the damage, spell slots and resources from one don't eat the other.

You will probably encounter:

`!qt`

There is a proper explanation in the full guide. For now, just know that timelines exist specifically to stop your Arena self and Quest self from fighting over the same hit points.

Want the proper explanation?

Head to [Using Avrae](#) in *Slightly Technical Stuff* for the full Macguffins guide.

There you will find:

- **Using Avrae** which includes rolls, combat, spells, `!qstat`, timelines and troubleshooting
- **Server Aliases** which includes Macguffins' collection of useful custom commands
- **Server Snippets** which includes handy modifiers you can add directly to rolls

And if what you need isn't Macguffins-specific, Avrae itself has extensive official documentation.

Most importantly: **you are allowed to ask for help.**

Nobody expects a new player to arrive knowing Avrae, every server alias, seventeen snippets and the ritual necessary to persuade Discord search to find a post from Tuesday.

Roll some dice. Break something. We'll help.

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