Server Leadership

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The Admins and Edgelords

The Admins

@LightningNevan *(Created server 22/08/19)*

> Getting involved in D&D in late 2017 has allowed me to become apart of a genuinely fun and exciting community - where else can you simultaneously slay or make friends with the strongest monsters of mythology while simultaneously struggle to open a locked door! I am constantly trying to learn the tricks of the trade while creating spooky and difficult encounters to entertain players and express myself. I always try to keep an open mind and enjoy listening to what all of you have to say as I believe we can make something wonderful together!

The Edgelords

@gryphon *(Date Joined: 22/10/2019)*

> *Gryphon is everyone's favorite DM (just kidding) and criminal mastermind of downtime (not kidding). They can be found creating strange creatures for the arena and even stranger NPCs everywhere else because who needs to learn the "proper" lore when you could just make up your own?*

@Kautiontape *(Date Joined: 30/08/19)*

> D&D became a staple of my life in 2016 when - after watching an episode of HarmonQuest - my wife told me she always had an interest in playing. My passing interest in D&D flared into a full addiction as we managed to convince different friends and families to play with us, including a couple sessions that lasted weekly/bi-weekly for years! PbP started as my chance to be a PC for once, but I love connecting with a great D&D community every day.

Former Edgelords

@Darman *(Date Joined: 27/10/19)*

> Out of Character: I am a full-time Paramedic in North Carolina and have been serving in EMS for almost 3 years. On the side I just wrapped up an IRL campaign that concluded on our 3 year anniversary. I've been DMing for about 7 years now going from Pathfinder to 5e. In Luna Pines, you'll see one of my quests pop-up fairly regularly or you might see me as one of the Arena Masters. I look forward to playing with you.

@Gravity *(Date Joined: 12/09/19)*

> I am a stay at home dad, a full time job and then some. I live about 3 hours Northeast of Vancouver B.C. Canada in a town called Kamloops. I have 5 children total (All boys). I've been playing D&D in every iteration since around 1985 when I got the Red Box for my 11th Birthday. Seen all the different editions, and have dabbled in a quite few other games along the way as well.

@Ouchie *(Date joined: 15/09/19)*

> @Khorek (Ouchie) I’m a stay at home mom of two wonderful little future DMs. We play at home all the time and invite the neighborhood kids to join. My poor son is the only boy (he secretly loves it). I started playing D&D in grade school back in about 83’ but stopped for a long time. I picked it up again for 4th edition but I think I really like 5E better. I love to spend time in my garden and it’s village of gnomes, I enjoy camping, and biking, reading all about folklore and legends and, I love to take deep breaths……

Dungeon Masters

Quest Master

A Quest Master is someone that players should feel safe to reach out to them in regards to quest related issues or enquiries. For example questions or issues related to quest sign-ups or if you are interested in becoming a Dungeon Master.

We would like to recognise **@Etir** for all their hard work and dedication that they have put into Macguffins, Ltd during their time here. Specifically, their initiative, resourcefulness and aid by helping in the organisation of our fortnightly quest cycle, working diligently behind the curtain in our statistics department and offering a helping hand to members, both old and new, in various channels by offering dedicated support.

Quest Mentor

Quest Mentors are Dungeon Masters that have completed at least five quests as a Full DM and have shown a willingness to mentor newer DMs to offer a helping hand while also allowing them to grow and prosper. Quest Mentors can be recognised by the  symbol beside their discord username.

Current Quest Mentors include **@LightningNevan**, **@Gryphon**, **@Kautiontape**, **@Etir**

Becoming a DM

We encourage members to become DMs once they have been here for 30 days and completed at least one quest.
DMs make the server run, and because of how important quests are in D&D, they're always in high demand. If you're interested in becoming a DM for Macguffins, Ltd, please reach out to the Admins if you've been on the server for at least thirty days and you have completed at least one quest of your own in the server here.

Helpers

Types of Helpers

Welcomers - The first names you see when you join the server! These are the ones who say hello and make sure you are directed to the right place after you check out the rules.

Sheet Checkers - The next people on your way to being a member of the server. Sheet Checkers are responsible for reviewing your character sheet when you first join to make sure you have everything in order.

Shops - The ones you'll be dealing with when performing transactions in the shops. They make sure you have the cost of items appropriate and help keep track.

Arena Master - Your life is in their hands in the arena, as they run all the monsters and baddies who you have to beat.

Downtime - As you create your biweekly downtime proposal, these helpers will make sure it's in order and give you the □□once you're all set to make rolls.

Events - Behind the scenes, these helpers invent, discuss, and manage operation of server-wide events and activities!

Statistics - Even more behind the scenes, the statistics team tracks our users and makes sure progression is running smoothly.

RP - The ones who help stimulate the RP channels and manage the RP voting system.

Lore - They are the the keepers and managers of all lore related information on the server.

Helper roles

Helper Title	On-Peak Tasks	Off-Peak Tasks
Welcomers	Provide a friendly face to Newcomers and create an inviting and fun atmosphere	Be helpful to Newcomers and guide them through the rules agreement process to those that have been around for > 7 days

Be helpful to Newcomers and aid the rules agreement process	Locate new servers, boards and places of D&D worship to recruit new players to Macguffins, Ltd	
Lightly moderate chat and help point them to character making process	Recruitment of new players by posting invite links	
	Build a list of inactive players at the end of each month - Newcomers who haven't made a rules agreement (7 days) - Members who haven't created a new character (30 days) - PCs who haven't posted (~90 days)	
Sheet Checker	Aiding the transition of players from Members to New PCs in a friendly Manner	Aiding the transition of players from Members to New PCs in a friendly Manner if they have been inactive for ~10 days
	Helping develop a Members character concept and either answering their questions or pointing them to someone who can help	Randomly double checking player sheets to compare player XP to recorded XP
		Ensure player aren't missing any roles
		Aiding Members to put together a character idea for submission
Events	Pitching and assisting in the creation of new and established events	Revamping and documenting old events, i.e. rules, previous winners and prizes
	Control and management of events through the use of NPCs	In character communication and hype of upcoming events
		Upkeep of events document and calendar
RP	Managing the RP voting channel by locating and submitting player links to exception player driven RP each week	
	Management of an RP XP bot or manually assign XP to players upon sufficient RP	
	Introducing flair into RP channels, e.g. having minor fey themed occurrences occur such as a table suddenly disappearing into hundreds of balls of light.	

Lore Keeper	Maintenance of the `#town-lore`, `#town-bulletin-board` channels by posting event outcomes, player or DM driven events, etc	
	Working with DMs to manage the Stories of Luna Pines document/Website page	
Downtime	Leading characters through the downtime cycle by answering questions, rolling complications and determining downtime results	Upkeep of Downtime documents and rules
Statistics	Discussions on server improvements	
	Implementing server modifications	
	Upkeep of documentation, e.g. player tracking	
	Keep Etir happy by making sure that player roles are up to date	
	Upkeep of the Macguffins, Ltd website	
Shops	Running the Secret Shop	
	Controlling the various NPCs to aid players through their shopping experience	